

106 學年度機械系精進程式設計競賽之活動公告

刊登日期：2017-11-21

競賽主題組別：流體力學相關應用

競賽日期：2017/11/28 10:00-12:00

競賽地點：E2-308 (電腦教室)

公告得獎日期：2017/11/29

評分標準：

1. 程式碼與結果 55%
2. 作圖 30%
3. 作答時間 15%

獎項名額：

第一名：10000 元 (一組)、每位成員獎狀乙紙

第二名：5000 元 (一組)、每位成員獎狀乙紙

第三名：3000 元 (一組)、每位成員獎狀乙紙

佳作：數組、每位成員獎狀乙紙

需繳交資料：獲第一、二、三名獎之組別需在 11/29 當天

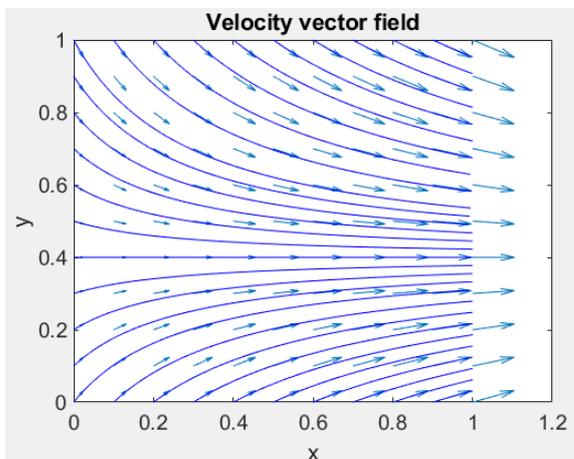
下午 5 點前繳交下列資料，始得領獎：

1. 書面報告及心得 (報告內容含題目、流力相關知識、如何
使用 Matlab 程式來解題、畫圖等等)
2. 海報電子檔 (一支隊伍一張海報)
3. 簡報電子檔 (一支隊伍的簡報以 5 頁為限)

示範題：

A velocity field of a flow is given by $V = (0.3 + x)\hat{i} + (0.4 - y)\hat{j}$ for $0 \leq x \leq 1$, $0 \leq y \leq 1$ and the step size = 0.1. (a) Please plot the corresponding streamlines and the velocity field. (b) Please calculate the corresponding vorticity in the z-direction using central differentiation from the surrounding 8 points (descriptions are given below).

Solution, descriptions, and codes are given below.



[2] Lines 2-3 generate a 2-D grid in the x - y space. Line 4 calculates the velocity field according to the equations in [1]. The function `quiver(X, Y, U, V)` in line 5 plots the velocity field (u, v) as arrows; each arrow locates at (x, y) .

The function `stream2(X, Y, U, V, sx, sy)` in line 8 calculates the streamlines `SL`, a cell array. The coordinates of the starting positions of the streamlines are specified in `sx` and `sy`, which are prepared in lines 6-7. The function `streamline(SL)` (line 9) then plots the streamlines `SL`, as shown in [3]. We'll demonstrate the animation of the flow using the function `streamparticles` in Example06_02a.m, page 258.

```

clear
x=0:0.1:1;
y=0:0.1:1;
[X,Y]=meshgrid(x,y);
U=0.3+X;
V=0.4-Y;
quiver(X,Y,U,V)
sx=[0:0.1:1, zeros(1,11), 0:0.1:1];
sy=[zeros(1,11), 0:0.1:1, ones(1,11)];
SL=stream2(X,Y, U,V, sx,sy);
streamline(SL)
figure(1)
hold on
xlabel('x','fontsize', 14)
ylabel('y','fontsize', 14)
set(gca,'fontsize',14)
box on
title('Velocity vector field')

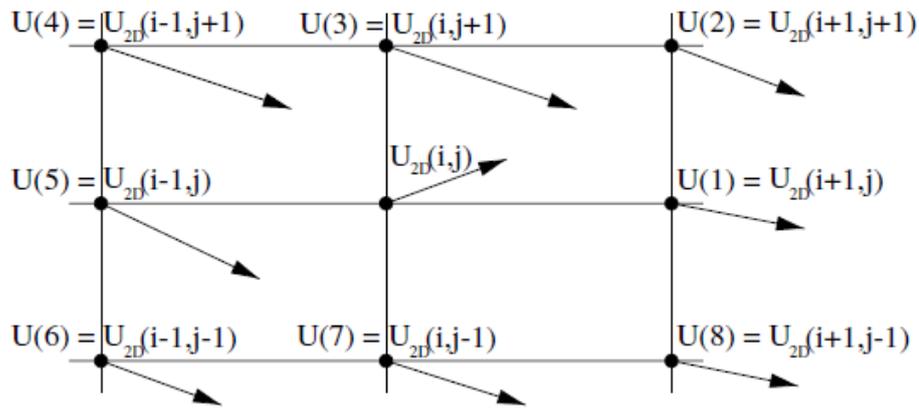
```

Table 5.14 Streamline Plots Functions

Functions	Description
<code>streamline(SL)</code>	Streamline plot
<code>SL = stream2(X, Y, U, V, Sx, Sy)</code>	Calculate 2-D streamlines
<code>SL = stream3(X, Y, Z, U, V, W, Sx, Sy, Sz)</code>	Calculate 3-D streamlines
<i>Details and More: Help>MATLAB>Graphics>2-D and 3-D Plots>Surfaces, Volumes, and Polygons>Volume Visualization>Vector Volume Data</i>	

計算渦度方法 (中央差分法):

由外圍 8 個點的速度能求得中央位置近似的渦度。



$$(\omega_Z)_{i,j} \hat{=} \frac{\Gamma_{i,j}}{4\Delta X \Delta Y} = \frac{1}{2} \left(\frac{\partial v}{\partial x} - \frac{\partial u}{\partial y} \right)$$

with

$$\begin{aligned} \Gamma_{i,j} = & \frac{1}{2} \Delta X (U_{i-1,j-1} + 2U_{i,j-1} + U_{i+1,j-1}) \\ & + \frac{1}{2} \Delta Y (V_{i+1,j-1} + 2V_{i+1,j} + V_{i+1,j+1}) \\ & - \frac{1}{2} \Delta X (U_{i+1,j+1} + 2U_{i,j+1} + U_{i-1,j+1}) \\ & - \frac{1}{2} \Delta Y (V_{i-1,j+1} + 2V_{i-1,j} + V_{i-1,j-1}) . \end{aligned}$$